



PRISMA SHIELD



WAND  
INVESTMENTS

# DEEP LOGIC AUDIT REPORT

WAND Main Token Exchange Contract

AUG 30 2022



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# Overview

This audit is for the main token exchange contract of WAND Investments where users can buy and sell Scepter and Baton tokens, and burn Scepter tokens for Baton tokens.

## Project Summary

Project Name	WAND Investments
Network	Binance Smart Chain
Language	Solidity

## What is a Deep Logic Audit?

A deep logic smart contract audit is a human-driven code review that checks all of the code business logic for bugs, mathematical errors, and security risks. The audit verifies that the code honors the whitepaper. In addition, this service includes mainnet testing and proactive communication with the project owners to ensure full comprehension of the project to provide the best possible code review quality.

# Overview

## Findings Summary

		Findings Resolved
<b>Total Findings</b>	<b>15</b>	<b>15</b>
High Security Findings	1	1
Medium Security Findings	0	0
High Logical Findings	9	9
Medium Logical Findings	2	2
Informational Findings	3	3

ID	Section	Type	Severity	Page	Status
WND-01	WandInvestments	Security	High	7	Resolved
WND-02	WandInvestments	Logical	High	8-10	Resolved
WND-03	WandInvestments	Logical	High	11-13	Resolved
WND-04	WandInvestments	Logical	High	14-15	Resolved
WND-05	WandInvestments	Logical	High	16-18	Resolved
WND-06	WandInvestments	Logical	High	19	Resolved
WND-07	WandInvestments	Logical	High	20-22	Resolved

# Overview

## Findings Summary

ID	Section	Type	Severity	Page	Status
WND-08	WandInvestments	Logical	High	23-24	Resolved
WND-09	WandInvestments	Logical	High	25	Resolved
WND-10	WandInvestments	Logical	High	26	Resolved
WND-11	WandInvestments	Logical	Medium	27-28	Resolved
WND-12	WandInvestments	Logical	Informational	29	Resolved
WND-13	WandInvestments	Logical	Informational	30-31	Resolved
MATH-01	mathFuncs	Logical	Medium	36	Resolved
MATH-02	mathFuncs	Logical	Informational	37	Resolved

# Contract Addresses

Please ensure you are interacting with the correct contract addresses.

WandInvestments

[0x62Ca5Ca1F7A77711B1ab543E3Fab40bD5fEEed6E6](#)

# Audit Findings

## WandInvestments

### WND-01 - Security High Severity

The multisig gnosis address can't be used directly to deploy the contract on the blockchain, and therefore is not the contract owner on deployment. The deploying non-multisig address will need to explicitly call the `transferOwnership` function post-deployment. If ownership is not transferred to the multisig address, the non-multisig address will have unilateral control over the contract, and will be able to call all admin functions unilaterally.

#### Recommendation

Call the `_transferOwnership` function with the multisig address as the argument in the constructor to ensure that the multisig address is the contract owner from deployment:

```
constructor() {  
  // Multisig address is the contract owner.  
  _transferOwnership(address(0) /*TODO: Change to the multisig address*/);  
}
```

#### Resolution

The team has resolved this issue.

The multisig address is the contract owner on deployment.

# Audit Findings

## WandInvestments

### WND-02 - Logical High Severity

The semantics of the function `getCircSupplyXDays` does not correctly match the intention. This function is supposed to return what the `Scepter` token circulating supply was X days ago. Instead, it is returning the amount of `Scepter` tokens bought minus the amount sold and burned over the previous X days. This will result in incorrect math when calculating the `sptrGrowthFactor` and `sptrSellFactor`, as well as some transactions failing when the variable `circulatingSupplyXDays` is being subtracted from to result in a negative value (it is an unsigned integer, always supposed to be non-negative).

In addition, it requires buy and sell functions to be called everyday to update. If a single day passes without any trading volume, the `circulatingSupplyXDays` state variable will not be updated, which will result in an incorrect calculation.

# Audit Findings

## WandInvestments

### WND-02 - Logical High Severity

#### Recommendation

Change the code to the following:

```
mapping(uint256 => bool) private setCircSupplyToPreviousDay;

function setCirculatingSupplyXDaysToPrevious(uint256 dInArray) private returns (uint256) {
    if (setCircSupplyToPreviousDay[dInArray]) {
        return circulatingSupplyXDays[dInArray];
    }
    setCircSupplyToPreviousDay[dInArray] = true;
    circulatingSupplyXDays[dInArray] = setCirculatingSupplyXDaysToPrevious(dInArray - 1);
    return circulatingSupplyXDays[dInArray];
}

function cashOutScepter(
    uint256 amountSPTRtoSell,
    uint256 daysChosenLocked,
    string calldata stableChosen
)
external nonReentrant
{
    ...
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] -= amountSPTRtoSell;
    ...
}

function transformScepterToBaton(uint256 amountSPTRtoSwap) external nonReentrant {
    ...
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] -= amountSPTRtoSwap;
    ...
}
```

# Audit Findings

## WandInvestments

### WND-02 - Logical High Severity

Code continued...

```
function buyScepter(uint256 amountSPTRtoBuy, string calldata stableChosen) external nonReentrant {
    ...
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] += amountSPTRtoBuy;
    ...
}

function wlBuyScepter(uint256 amountSPTRtoBuy, string calldata stableChosen) external nonReentrant {
    ...
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] += amountSPTRtoBuy;
    ...
}

function getCircSupplyXDays() public view returns (uint256) {
    if (timeLaunched == 0) return SEED_AMOUNT;
    uint256 daySinceLaunched = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;
    uint256 numdays = daysInCalculation / SECONDS_IN_A_DAY;
    if (daySinceLaunched < numdays) {
        return SEED_AMOUNT;
    }
    for (uint d = daySinceLaunched - numdays; d > 0; d--) {
        if (setCircSupplyToPreviousDay[d]) {
            return circulatingSupplyXDays[d];
        }
    }
    return circulatingSupplyXDays[0];
}
```

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-03 - Logical High Severity

The `cashOutScepter` function contains multiple logical errors:

- It does not require that the variable `tradingEnabled` to be set to true, which would incorrectly allow that function to be called to sell `Scepter` tokens before launch
- It does not require that the `daysChosenLocked` argument is less than 10. The maximum value of that argument should be 9
- It does not check the USD calculation for integer division that results in 0. Users who sell small amounts of `Scepter` can end up not receiving any stable coins
- The tax the user receives increases proportionally to the number of locked days from 20% (1 locked day) to 100% (9 locked days), when it should instead decrease from 80% (1 locked day) to 0% (9 locked days)
- The amount removed from the `sptrTreasuryBal` does not correctly correspond to the actual USD amount transferred from the treasury
- It does not split the transferred stable coins correctly between the user and the `DEV_WALLET_ADDR`. It should be sending 95% of the funds (after tax) to the user, and the remaining 5% (after tax) to the `DEV_WALLET_ADDR`
- The corresponding `Wand` tokens should be burned from the `SCEPTER_TREASURY_ADDR` and not from the `WandInvestments` contract

# Audit Findings

## WandInvestments

### WND-03 - Logical High Severity

#### Recommendation

Change the code to the following:

```
function cashOutScepter(
  uint256 amountSPTRtoSell,
  uint256 daysChosenLocked,
  string calldata stableChosen
)
external nonReentrant
{
  require(tradingEnabled, "Disabled");
  require(SPTR.balanceOf(msg.sender) >= amountSPTRtoSell, "You dont have that amount!");
  require(daysChosenLocked < 10, "You can only lock for a max of 9 days");

  uint256 usdAmt = mathFuncs.decMul18(
    mathFuncs.decMul18(scepterData.sptrSellPrice, amountSPTRtoSell),
    mathFuncs.decDiv18((daysChosenLocked + 1) * 10, 100)
  );

  require(usdAmt > 0, "Not enough tokens swapped");

  uint256 dInArray = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;
  tokensSoldXDays[dInArray] += amountSPTRtoSell;
  setCirculatingSupplyXDaysToPrevious(dInArray);
  circulatingSupplyXDays[dInArray] -= amountSPTRtoSell;

  scepterData.sptrTreasuryBal -= usdAmt;

  calcSPTRData();
}
```

# Audit Findings

## WandInvestments

### WND-03 - Logical High Severity

Code continued...

```
WAND.burn(SCEPTER_TREASURY_ADDR, amountSPTRtoSell);
SPTR.burn(msg.sender, amountSPTRtoSell);

if (daysChosenLocked == 0) {
    require(stableERC20Info[stableChosen].contractAddress != address(0), "Unsupported stable coin");
    IERC20 tokenStable = IERC20(stableERC20Info[stableChosen].contractAddress);

    uint256 usdAmtTrf = usdAmt / 10**(18 - stableERC20Info[stableChosen].tokenDecimals);
    uint256 usdAmtToUser = mathFuncs.decMul18(usdAmtTrf, mathFuncs.decDiv18(95, 100));

    require(usdAmtToUser > 0, "Not enough tokens swapped");

    _safeTransferFrom(tokenStable, SCEPTER_TREASURY_ADDR, msg.sender, usdAmtToUser);
    _safeTransferFrom(tokenStable, SCEPTER_TREASURY_ADDR, DEV_WALLET_ADDR, usdAmtTrf - usdAmtToUser);
} else {
    withheldWithdrawals[msg.sender].amounts = usdAmt;
    withheldWithdrawals[msg.sender].timeUnlocked =
        block.timestamp + (daysChosenLocked * SECONDS_IN_A_DAY);
}

timeSold[msg.sender] = block.timestamp;
if (SPTR.balanceOf(msg.sender) == 0 && BTON.balanceOf(msg.sender) == 0) {
    initialTimeHeld[msg.sender] = 0;
}

emit sceptersSold(msg.sender, amountSPTRtoSell);
}
```

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-04 - Logical High Severity

The `cashOutBaton` function contains multiple logical errors:

- It does not transfer the corresponding USD to the user
- It does not check the USD calculation for integer division that results in 0. Users who sell small amounts of `Baton` can end up not receiving any stable coins
- It does not update the `btonTreasuryBal` and the `btonHoldings` state variables

#### Recommendation

Change the code to the following:

```
function cashOutBaton(uint256 amountBTONtoSell, string calldata stableChosen) external nonReentrant {
    require(tradingEnabled, "Disabled");
    require(BTON.balanceOf(msg.sender) >= amountBTONtoSell, "You dont have that amount!");
    require(stableERC20Info[stableChosen].contractAddress != address(0), "Unsupported stable coin");

    IERC20 tokenStable = IERC20(stableERC20Info[stableChosen].contractAddress);

    uint256 usdAmt = mathFuncs.decMul18(getBTONRedeemingPrice(), amountBTONtoSell);
    uint256 usdAmtTrf = usdAmt / 10**(18 - stableERC20Info[stableChosen].tokenDecimals);

    require(usdAmtTrf > 0, "Not enough tokens swapped");

    btonTreasuryBal -= usdAmt;

    btonHoldings[msg.sender].timeInit = block.timestamp;
    btonHoldings[msg.sender].amounts -= amountBTONtoSell;

    BTON.burn(msg.sender, amountBTONtoSell);
    _safeTransferFrom(tokenStable, BATON_TREASURY_ADDR, msg.sender, usdAmtTrf);

    timeSold[msg.sender] = block.timestamp;
    if (SPTR.balanceOf(msg.sender) == 0 && BTON.balanceOf(msg.sender) == 0) {
        |   initialTimeHeld[msg.sender] = 0;
    }
}
```

# Audit Findings

## WandInvestments

### WND-04 - Logical High Severity

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-05 - Logical High Severity

The `transformScepterToBaton` function contains multiple logical errors:

- It does not check the USD calculation for integer division that results in 0. Users who transform small amounts of `Scepter` to `Baton` can end up not transferring the corresponding `Usdc` from the `Scepter` treasury to the `Baton` treasury
- It does not update the `btonTreasuryBal` state variable, which would result in incorrectly calculating the `getBTONRedeemingPrice` function
- The corresponding `Wand` tokens should be burned from the `SCEPTER_TREASURY_ADDR` and not from the `WandInvestments` contract
- The corresponding `Usdc` tokens should be transferred from the `SCEPTER_TREASURY_ADDR` and not from the `WandInvestments` contract

# Audit Findings

## WandInvestments

### WND-05 - Logical High Severity

#### Recommendation

Change the code to the following:

```
function transformScepterToBaton(uint256 amountSPTRtoSwap) external nonReentrant {
    require(tradingEnabled, "Disabled");
    require(SPTR.balanceOf(msg.sender) >= amountSPTRtoSwap, "You dont have that amount!");

    uint256 btonTreaAmtTrf = mathFuncs.decMul18(
        mathFuncs.decMul18(scepterData.sptrBackingPrice, amountSPTRtoSwap),
        mathFuncs.decDiv18(9, 10)
    );
    uint256 toTrf = btonTreaAmtTrf / 10**12;

    require(toTrf > 0, "Not enough tokens swapped");

    IERC20 tokenStable = IERC20(stableERC20Info["USDC"].contractAddress);

    uint256 dInArray = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;
    tokensSoldXDays[dInArray] += amountSPTRtoSwap;
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] -= amountSPTRtoSwap;

    scepterData.sptrTreasuryBal -= btonTreaAmtTrf;

    calcSPTRData();

    btonTreasuryBal += btonTreaAmtTrf;

    btonHoldings[msg.sender].timeInit = block.timestamp;
    btonHoldings[msg.sender].amounts += amountSPTRtoSwap;

    WAND.burn(SCEPTER_TREASURY_ADDR, amountSPTRtoSwap);
    SPTR.burn(msg.sender, amountSPTRtoSwap);
    BTON.mint(msg.sender, amountSPTRtoSwap);
    _safeTransferFrom(tokenStable, SCEPTER_TREASURY_ADDR, BATON_TREASURY_ADDR, toTrf);
}
```

# Audit Findings

## WandInvestments

### WND-05 - Logical High Severity

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-06 - Logical High Severity

The `buyScepter` function can be abused to mint `Scepter` tokens for free without paying any stable coins. This is due to not checking the USD calculation for integer division that results in 0.

#### Recommendation

Add a check that the 95% of the `usdAmtToPay` value is larger than 0:

```
function buyScepter(uint256 amountSPTRtoBuy, string calldata stableChosen) external nonReentrant {
    ...
    uint256 usdAmtToTreasury = mathFuncs.decMul18(usdAmtToPay, mathFuncs.decDiv18(95, 100));

    require(usdAmtToTreasury > 0, "Not enough tokens swapped");

    _safeTransferFrom(tokenStable, msg.sender, SCEPTER_TREASURY_ADDR, usdAmtToTreasury);
    _safeTransferFrom(tokenStable, msg.sender, DEV_WALLET_ADDR, usdAmtToPay - usdAmtToTreasury);
    ...
}
```

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-07 - Logical High Severity

The `wlBuyScepter` function contains multiple logical errors:

- It can be abused to mint `Scepter` tokens for free without paying any stable coins. This is due to not checking the USD calculation for integer division that results in 0
- It should be allowed to be used 36 hours after launch instead of 48 hours
- It does not correctly calculate the price of the `Scepter` tokens. 60% of the tokens purchased should be priced at a fixed 1 USD, and the remaining 40% should be priced at the `sptrBuyPrice`
- It should not be allowed to run for purchases below 25,000 USD
- It does not update the `tokensBoughtXDays` and `circulatingSupplyXDays` state variables, which would result in incorrect `Scepter` price calculations
- It should not have a maximum `Scepter` purchase limit
- It does not update the `initialTimeHeld` state variable

# Audit Findings

## WandInvestments

### WND-07 - Logical High Severity

#### Recommendation

Change the code to the following:

```
function w1BuyScepter(uint256 amountSPTRtoBuy, string calldata stableChosen) external nonReentrant {
    require(tradingEnabled, "Disabled");
    require(block.timestamp > timeLaunched + 129600); // 36hrs
    require(whitelistAddresses[msg.sender], "Not Whitelisted");
    require(stableERC20Info[stableChosen].contractAddress != address(0), "Unsupported stable coin");

    IERC20 tokenStable = IERC20(stableERC20Info[stableChosen].contractAddress);

    uint256 usdAmtFixed = mathFuncs.decMul18(amountSPTRtoBuy, mathFuncs.decDiv18(60, 100));
    uint256 usdAmt =
        usdAmtFixed +
        mathFuncs.decMul18(amountSPTRtoBuy - usdAmtFixed, scepterData.sptrBuyPrice);
    uint256 usdAmtToPay = usdAmt / 10**(18 - stableERC20Info[stableChosen].tokenDecimals);

    require(usdAmt >= 25000 * DECIMALS, "Whale WL purchase has to be larger than 25K USD");
    require(tokenStable.balanceOf(msg.sender) >= usdAmtToPay, "You dont have that amount!");

    uint256 dInArray = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;
    tokensBoughtXDays[dInArray] += amountSPTRtoBuy;
    setCirculatingSupplyXDaysToPrevious(dInArray);
    circulatingSupplyXDays[dInArray] += amountSPTRtoBuy;

    scepterData.sptrTreasuryBal += mathFuncs.decMul18(usdAmt, mathFuncs.decDiv18(95, 100));

    calcSPTRData();
}
```

# Audit Findings

## WandInvestments

### WND-07 - Logical High Severity

Code continued...

```
uint256 usdAmtToTreasury = mathFuncs.decMul18(usdAmtToPay, mathFuncs.decDiv18(95, 100));

require(usdAmtToTreasury > 0, "Not enough tokens swapped");

_safeTransferFrom(tokenStable, msg.sender, SCEPTER_TREASURY_ADDR, usdAmtToTreasury);
_safeTransferFrom(tokenStable, msg.sender, DEV_WALLET_ADDR, usdAmtToPay - usdAmtToTreasury);

SPTR.mint(msg.sender, amountSPTRtoBuy);
WAND.mint(SCEPTER_TREASURY_ADDR, amountSPTRtoBuy);

if (initialTimeHeld[msg.sender] == 0) {
    initialTimeHeld[msg.sender] = block.timestamp;
}

emit sceptersBought(msg.sender, amountSPTRtoBuy);
}
```

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-08 - Logical High Severity

The `claimLockedUSD` function contains multiple logical errors:

- It allows anyone to claim the locked USD of anyone else by supplying any address to the `_claimant` argument
- It does not clear the `withheldWithdrawals` state variable for the user after they have successfully claimed their locked funds. This would allow users to claim any amount of funds they wish even if they don't have any locked funds
- It does not correctly calculate the stable coin amount that should be transferred to the user as it does not ensure the correct number of decimals
- It does not split the funds 95% to the user and 5% to the `DEV_WALLET_ADDR`

#### Recommendation

Change the code to the following:

```
function claimLockedUSDC(string calldata stableChosen) external nonReentrant {
    require(tradingEnabled, "Disabled");
    require(withheldWithdrawals[msg.sender].timeUnlocked != 0, "No locked funds to claim");
    require(block.timestamp >= withheldWithdrawals[msg.sender].timeUnlocked, "Not unlocked");
    require(stableERC20Info[stableChosen].contractAddress != address(0), "Unsupported stable coin");

    IERC20 tokenStable = IERC20(stableERC20Info[stableChosen].contractAddress);

    uint256 claimAmts =
        withheldWithdrawals[msg.sender].amounts /
        10**(18 - stableERC20Info[stableChosen].tokenDecimals);
    uint256 amtToUser = mathFuncs.decMul18(claimAmts, mathFuncs.decDiv18(95, 100));

    delete withheldWithdrawals[msg.sender];
    _safeTransferFrom(tokenStable, SCEPTER_TREASURY_ADDR, msg.sender, amtToUser);
    _safeTransferFrom(tokenStable, SCEPTER_TREASURY_ADDR, DEV_WALLET_ADDR, claimAmts - amtToUser);
}
```

# Audit Findings

## WandInvestments

### WND-08 - Logical High Severity

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-09 - Logical High Severity

The `getBTONRedeemingPrice` function does not correctly calculate half of the `sptrBackingPrice`, which would result in the function returning an incorrect figure.

#### Recommendation

Divide the `sptrBackingPrice` by 2 using the division operator `/` instead of using the `mathFuncs.devDiv18` function:

```
function getBTONRedeemingPrice() public view returns (uint256) {
    uint256 btonPrice = mathFuncs.decMul18(getBTONBackingPrice(), mathFuncs.decDiv18(30, 100));
    uint256 sptrPriceHalf = scepterData.sptrBackingPrice / 2;
    if (btonPrice > sptrPriceHalf) {
        return sptrPriceHalf;
    }
    return btonPrice;
}
```

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Audit Findings

## WandInvestments

### WND-10 - Logical High Severity

The `testUpdatetimeLockedplus` and `testUpdatetimeLockedminus` functions can be used to freely change the locked USD amounts of the user running them, and should be deleted.

#### Recommendation

Delete the `testUpdatetimeLockedplus` and `testUpdatetimeLockedminus` functions.

#### Resolution

The team has resolved this issue.

These functions have been deleted.

# Audit Findings

## WandInvestments

### WND-11 - Logical Medium Severity

The `getTokensBoughtXDays` and `getTokensSoldXDays` functions do not account for the trading volume of the same day.

#### Recommendation

In the for-loops, check for `<= daySinceLaunched`:

```
function getTokensBoughtXDays() public view returns (uint256) {
    if (timeLaunched == 0) return tokensBoughtXDays[0];

    uint256 boughtCount = 0;
    uint d = 0;
    uint256 numdays = daysInCalculation / SECONDS_IN_A_DAY;
    uint256 daySinceLaunched = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;

    if (daySinceLaunched > numdays) {
        d = daySinceLaunched - numdays;
    }
    for (; d <= daySinceLaunched; d++) {
        boughtCount += tokensBoughtXDays[d];
    }
    return boughtCount;
}

function getTokensSoldXDays() public view returns (uint256) {
    if (timeLaunched == 0) return tokensSoldXDays[0];

    uint256 soldCount = 0;
    uint256 d;
    uint256 numdays = daysInCalculation / SECONDS_IN_A_DAY;
    uint256 daySinceLaunched = (block.timestamp - timeLaunched) / SECONDS_IN_A_DAY;

    if (daySinceLaunched > numdays) {
        d = daySinceLaunched - numdays;
    }
    for (; d <= daySinceLaunched; d++) {
        soldCount += tokensSoldXDays[d];
    }
    return soldCount;
}
```

# Audit Findings

## WandInvestments

### WND-11 - Logical Medium Severity

#### Resolution

The team has resolved this issue.

These functions now correctly account for the trading volume on the same day.

# Audit Findings

## WandInvestments

### WND-12 - Logical Informational Severity

When locking funds using the `cashOutScepter` function, the `sptrTreasuryBal` state variable gets updated in that same transaction before the user calls the `claimLockedUSD` function. This results in the value of `sptrTreasuryBal` not being in sync with the actual `Scepter` treasury balance.

This can result in confusion when there are external revenue streams to the `Scepter` treasury balance (or losses), which would require calling the `updateSPTRTreasuryBal` function.

#### Recommendation

To avoid this confusion, add a new function, `addOrSubFromSPTRTreasuryBal`, that receives a signed integer that it adds to the `sptrTreasuryBal`, which can be used to simply add external revenues to the `Scepter` treasury (or subtract losses) without having to keep track of the locked funds:

```
function addOrSubFromSPTRTreasuryBal(int256 amount) external onlyOwner {
    if (amount < 0) {
        scepterData.sptrTreasuryBal -= uint256(-amount) * DECIMALS;
    } else {
        scepterData.sptrTreasuryBal += uint256(amount) * DECIMALS;
    }
    calcSPTRData();
}
```

#### Resolution

The team has resolved this issue.

The `Scepter` treasury balance is only updated when the user receives the funds in the `ClaimLockedUSD` function, completely avoiding this issue.

# Audit Findings

## WandInvestments

### WND-13 - Logical Informational Severity

This finding compiles smaller informational recommendations into a single recommendation for a more concise and digestible report.

Note: the full code with all of the recommendations will be sent separately.

#### Recommendations

- Move the seed amounts to `constant` state variables
- Change the `SCEPTER_TREASURY_ADDR`, `BATON_TREASURY_ADDR`, and `DEV_WALLET_ADDR` state variables to `constant`
- Delete the unused `riskTreasuryAddr`, `maxWithdrawTax`, `daysTax`, `tokenStable`, `airdroppedHistory`, `btonHolders`, and `airDropAmtPerBton` state variables
- Change the `SPTR`, `WAND`, and `BTON` state variables to constant and move their values from the constructor to where the variables are declared
- Delete the `taxForLocks` state variable, and replace with simple math where it is being used in the `cashOutScepter` function
- Remove the `payable` modifier from the `cashOutBaton` and `transformScepterToBaton` functions
- Default `sptrGrowthFactor` and `sptrSellFactor` to `3e17` if `getCircSupplyXDays()` returns `0`
- Supply the `Scepter` and `Baton` treasury values to the `Launch` function instead of hardcoding them since their values might not be known at contract deployment time
- Delete the unused `calcBatonAirdropRate` function

# Audit Findings

## WandInvestments

### WND-13 - Logical Informational Severity

#### Resolution

The team has resolved this issue.

The recommended code change has been applied.

# Overview

## WandInvestments

- This contract provides the functionality to allow users to buy and sell **Scepter** and **Baton** tokens, setting their price according to the calculations described in the whitepaper. It also allows users to transform **Scepter** tokens into **Baton** tokens.
- The **adminDelegator** publicly viewable variable contains the address that is allowed to call the **updateSPTRTreasuryBal**, **updateBTONTreasuryBal**, and **addWhitelistee**, and **Launch** functions. The contract owner has admin powers to change this address.
- The **cashOutScepter** function allows users to sell their **Scepter** tokens. They can either receive 9.5% of the selling price straight away, or to lock their funds for up to 9 days. Each additional lock day grants them an extra 9.5% of the selling price, up to a maximum of 95% of the selling price at 9 locked days. The locked funds can be claimed once the full lock duration has passed using the **ClaimLockedUSD** function. If a user locks funds when they already have unclaimed locked funds, the new locked duration and amount are added to the previous lock, and the user would have to wait for the added lock duration before claiming any funds. The user can choose which token they would like to claim from a set of supported tokens that can be found in the **stableERC20Info** publicly viewable variable. 0.5% of the selling price is sent to the **DEV\_WALLET\_ADDR** if the user decides not to lock their funds.
- The **cashOutBaton** function allows users to sell their **Baton** tokens. The selling price is the smaller amount between half of the **Scepter** backing price and 30% of the **Baton** backing price, as detailed in the whitepaper. The user can choose which token they would like to claim from a set of supported tokens that can be found in the **stableERC20Info** publicly viewable variable.

# Overview

## WandInvestments

- The `transformScepterToBaton` function allows users to exchange some of their `Scepter` tokens for the same amount of `Baton` tokens. The user can choose which token they would like to be transferred from the `SCEPTER_TREASURY_ADDR` to the `BATON_TREASURY_ADDR` from a set of supported tokens that can be found in the `stableERC20Info` publicly viewable variable. 90% of the `Scepter` backing price is transferred in the chosen token.
- The `buyScepter` function allows users to buy `Scepter` tokens. The function can only be used after 48 hours have passed from the `Launch` function being called. The user can choose which token they would like to purchase with from a set of supported tokens that can be found in the `stableERC20Info` publicly viewable variable. Users can buy a maximum of 250,000 `Scepter` tokens in a single buy transaction. 95% of the buy price is sent to the `SCEPTER_TREASURY_ADDR` and the remaining 5% is sent to the `DEV_WALLET_ADDR`.
- The `wlBuyScepter` function allows users to buy `Scepter` tokens. Only whitelisted users can use this functions, and they can only purchase a maximum of 2000, 1500, or 1000 `Scepter` tokens depending on their whitelist tier. This function can only be used in the first 48 hours from the `Launch` function being called. The price is set at a fixed \$1 per token. The user can choose which token they would like to purchase with from a set of supported tokens that can be found in the `stableERC20Info` publicly viewable variable. 95% of the buy price is sent to the `SCEPTER_TREASURY_ADDR` and the remaining 5% is sent to the `DEV_WALLET_ADDR`.
- The `claimLockedUSD` function allows users to claim any locked funds they have from the `cashOutScepter` function after the lock duration has passed. The user can choose which token they would like to claim from a set of supported tokens that can be found in the `stableERC20Info` publicly viewable variable. 95% of the claimed amount is sent to the `SCEPTER_TREASURY_ADDR` and the remaining 5% is sent to the `DEV_WALLET_ADDR`.

# Overview

## WandInvestments

- The `turnOnOffTrading` function can be used to enable or disable the `cashOutScepter`, `cashOutBaton`, `transformScepterToBaton`, `buyScepter`, `wlBuyScepter`, and `claimLockedUSD` functions. The contract owner has admin powers to call this function.
- The `updateSPTRTreasuryBal` function can be used to update the value of the `Scepter` treasury balance in the smart contract, which would affect the buying and selling prices of the `Scepter` tokens, and could affect the selling price of the `Baton` tokens. The `adminDelegator` address has admin powers to call this function.
- The `addOrSubFromSPTRTreasuryBal` function can be used to update the value of the `Scepter` treasury balance in the smart contract, which would affect the buying and selling prices of the `Scepter` tokens, and could affect the selling price of the `Baton` tokens. The contract owner has admin powers to call this function.
- The `updateBTONTreasuryBal` function can be used to update the value of the `Baton` treasury balance in the smart contract, which could affect the selling price of the `Baton` tokens. The `adminDelegator` address has admin powers to call this function.
- The `Launch` function can be used to mint the initial seed amounts of `Scepter` and send them to distribution contracts, as well as initialize some values in the smart contract, including the buy and sell prices of `Scepter`. It also enables the `cashOutScepter`, `cashOutBaton`, `transformScepterToBaton`, `buyScepter`, `wlBuyScepter`, and `claimLockedUSD` functions. The `adminDelegator` address has admin powers to call this function.
- The `setDaysUsedInFactors` function can be used to change the number of days that are used the calculations that determine the buy and sell prices of `Scepter`. It could also affect the sell price of `Baton`. The default number of days used in those calculations is five. The contract owner has admin powers to call this function.

# Overview

## WandInvestments

- The `addWhitelistee` function can be used to whitelist an address to be allowed to use the `wlBuyScepter` function. The `adminDelegator` address has admin powers to call this function.
- The `addStable` function can be used to add or remove support for tokens that can be used for buying and selling `Scepter` and `Baton`. The contract owner has admin powers to call this function.

# Audit Findings

## mathFuncs

### MATH-01 - Logical Medium Severity

The `decMul18` and `decDiv18` functions are:

$(x * y + \text{DECIMALS} / 2) / \text{DECIMALS}$  and  $(x * \text{DECIMALS} + y / 2) / y$  respectively. The addition of  $\text{DECIMALS} / 2$  and  $y / 2$  is incorrect as it would result in an offset if the arguments are small enough.

#### Recommendation

Change those two functions to  $x * y / \text{DECIMALS}$  and  $x * \text{DECIMALS} / y$  respectively:

```
function decMul18(uint x, uint y) internal pure returns (uint decProd) {
    decProd = x * y / DECIMALS;
}

function decDiv18(uint x, uint y) internal pure returns (uint decQuotient) {
    require(y != 0, "Division by zero");
    decQuotient = x * DECIMALS / y;
}
```

# Audit Findings

## mathFuncs

### MATH-02 - Logical Informational Severity

The `mul`, `div`, `sub`, and `add` functions are not required when the Solidity compiler is 0.8.0 or higher, which introduces automatic revert on underflow and overflow arithmetic operations (<https://docs.soliditylang.org/en/v0.8.13/080-breaking-changes.html#silent-changes-of-the-semantics>).

#### Recommendation

Delete these functions and replace their uses with the corresponding arithmetic operations (`*`, `/`, `-`, and `+` respectively).

# How to Interpret Findings

## Security - High Severity

Indicates that users' funds are at risk or that there is a high probability of exploitation.

## Security - Medium Severity

No risk to the protocol or those who interact with it, however it should be highlighted nonetheless.

## Logical - High Severity

Indicates that the errors puts users' funds at risk, or can result in significant functional failure in the code.

## Logical - Medium Severity

Indicates some functional failure or discrepancy in the code.

## Logical - Informational

Minor discrepancy between the intended functionality of the code and the implementation, which does not result in functional failure, or a recommendation to improve the logic.

## Yellow Text

Indicates centralization of control and admin powers.

# Disclaimer

The information in this deep logic audit report objectively describes the smart contracts being audited, and points out logical and mathematical errors, security risks and vulnerabilities, and optimization opportunities in the audited code. This deep logic audit does not ensure the correctness or authenticity of any software or dApp that interacts with or claims to interact with any smart contract.

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